


LUCASFILM™ PRESENTS

BATTLEHAWKS™

1942

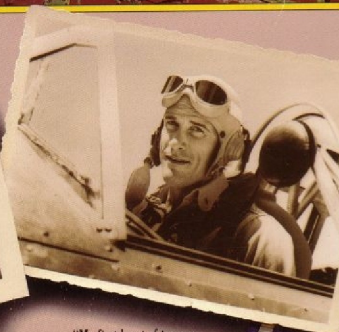
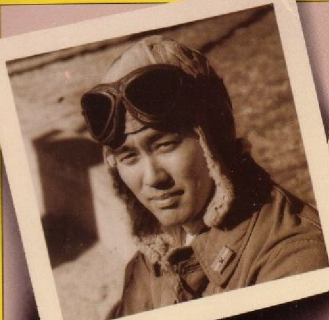


A
WWII
NAVAL AIR
COMBAT
SIMULATION

AMIGA™

500,1000, 2000
Requires 512K
1 megabyte recommended
BH-0-AMG-009

LUCASFILM™
GAMES™



"In early 1942, American planes were no match for my Zero. I was a hawk in a flock of geese — soaring, looping, pouncing, destroying. I was truly saddened for the brave men in those sluggish planes. All too soon, the planes got better..."

"My first burst of tracers skimmed the Val's tail. Just as I corrected my aim, he dove. I followed, and my Wildcat's cannons took his plane apart by bits and pieces. Suddenly, he pulled up and bailed through his shattered canopy. Moments later, the Val exploded..."

BATTLEHAWKS 1942™

Rich in historical detail and thrilling in graphic realism, Battlehawks 1942 gives you a heart-pounding experience of the four naval air battles that turned the tide of World War II in the Pacific: Coral Sea, Midway, Eastern Solomons, and Santa Cruz Islands.



FLY AUTHENTIC JAPANESE AND AMERICAN PLANES

F4F Wildcat and A6M Zero fighters.
SBD Dauntless and D3A Val dive bombers.
TBF Avenger and B5N Kate torpedo bombers.



SCRATCH ONE FLATTOP!

EXCITING FLYER'S EYE PERSPECTIVE

High resolution digitized planes and ships.
True-to-life flight and combat dynamics.
Unique "instant replay" feature.



DOGFIGHT DELUXE!

OVER 30 WHITE KNUCKLE COMBAT MISSIONS

Historically accurate situations and strategies.
Torpedo, dive bomb, escort and intercept missions.
Decorations awarded for skill and valor.



ZERO HOUR!

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BO-LF3-02